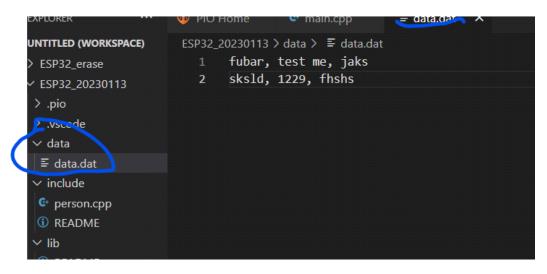
1) First create a folder call "data" of your project. This is where you'll place the file.



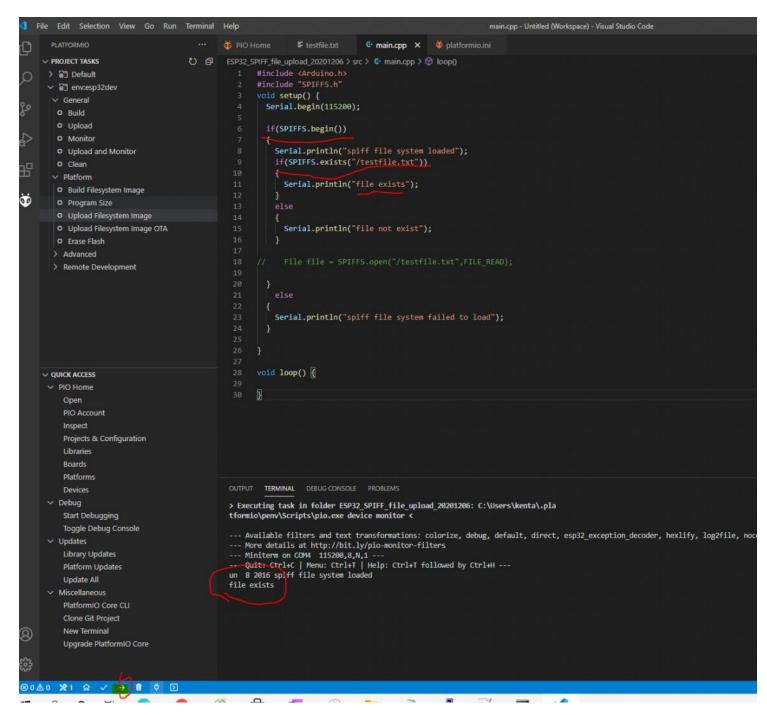
2) Above it's a text file, but it can be an image, mp3, mp4 or whatever.

3) Uploading spiff config files to ESP32 Using Platform IO. C main.cpp X Ø pla Serial.println("spiff file system loaded");
if(SPIFFS.exists("/testfile.txt")) Serial.println("file exists"): }
else
{
Serial.println("file not exist");

...(instfile) O Erase Flash

Advanced Open PIO Account 3: Task - PlatformIO: Up > + III 8 ^ Building SPFFS image from 'duta' directory to .pio\build\espi2dev\spiffs.bin /tesffle.txt Looking for upload port... Auto-detected: CDM Uploading .pio\build\espi2dev\spiffs.bin esptool.py 32.8 Serial port CDM Comperting Library Updates Platform Updates Update All Clone Git Project running... ging baud rate to 460000 Configuring flash size..

4) Next your code can open the SPIFF file system and look for the file being uploaded as a confirmation



Video References.

<u>Uploading SPIFFS using Platform.io</u>

